

U13 Session 5



Objectives

Run, catch, pass. Tackle. Space.

Warm Up

Jump and Land. Lunge Push. Army Army. Hop and Land. Mountain Climber. Bear Crawls. Crocodile Crawls. Skip Jumps (High Ball). Ball Touch. Alphabet Game. Skiers. Vision T. Butt Kicks. Here-There-Where. Knee Tackles. High Knees. LOG / BIG. Back to back.

Numbers Game. Rock n' Roll.

Fast Feet + (turns / down). Locks-Props-Backs.

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Activity 1: Continuous drift

Objective:

Understanding drift defence.

Equipment:

Four cones, two balls.

Group size:

Eight or more.

Area:

10m x 20m.

Attackers Team B Defenders Team C Attackers Team A 20m

Drill explanation:

- Attackers try to score on the other side.
- Defenders must attempt to stop them, using drift defence.
- ▶ Once they score, or are stopped, then the other attackers start with defenders shifting to opposite end of rectangle, hence continuous drifting.

Observation:

- ▶ Talk.
- Staying inside.

Questions:

- ▶ How do we stay inside attacker?
- What do we call out?

Progression:

After each team, run around middle cones.



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Activity 2: Pommy

Objective:

In an opposed situation, players are running the correct angles.

Equipment:

10 cones and two balls.

Group size:

11 in each group.

Area:

10m x 15m.

Drill explanation:

- ► Two or three teams of three players (A and B) attack against two or three teams of defenders (C and D).
- ▶ Team A run forward, receive a ball from the halfback and attempt to get over the tryline inside the right-hand cone.
- ▶ The two defensive players run around the top cone and attempt to defend against the attacking three players.
- Team B attack against Team D.

Observation:

- Attacking players are making space for their support.
- Accurate pass.

Questions:

- How do we use the ball to find space?
- ▶ How do we manipulate the defenders?

Progression:

- Restrict the space to put more pressure on the attacking players.
- ▶ Increase or decrease the number of attackers versus defenders.

Game Activity: Continuous game

Objective:

o promote talk and the use of space and overlap in defence.

Equipment:

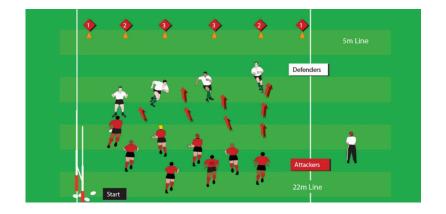
Five balls, six cones.

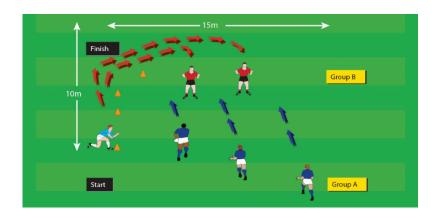
Group size:

12 players.

Area:

Half field - tryline to 22-metre line.







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Drill explanation:

- ▶ Six cones are lined up along the five-metre line and the balls are placed in a pile under the goalposts. Players split into four defenders and eight attackers.
- One or two double-handed touches are allowed.
- ▶ The aim is to score a try on the cones earning 1, 2, or 3 points.
- ▶ The attacking team has two minutes to score as many tries as possible.
- If the ball is dropped, intercepted, a try scored, or the designated number of touches completed, the attacking team drops the ball and runs back to the start to begin with another ball.
- ▶ The referee sends the defenders around one of the markers whilst the attackers are retrieving their new ball.
- When the two minutes are up the teams change around.

Observation:

▶ Talk.

Look for space.

Questions:

- ▶ What can we call out to our players?
- ▶ Where are the overlaps?