## Objectives

Run, catch, pass.
Tackle.
Space.

## Warm Up

Jump and Land.
Hop and Land.
Skip Jumps (High Ball).
Alphabet Game.
Butt Kicks.
High Knees.
Numbers Game.
Fast Feet + (turns / down).

Lunge Push.
Mountain Climber.
Crocodile Crawls.
Skiers.
Here-There-Where.
LOG / BIG.
Rock n' Roll.
Locks-Props-Backs.

Army Army.
Bear Crawls.
Ball Touch.
Vision T.
Knee Tackles.
Back to back.

## BECOME FAMHLAR WHH THESE SMALL BLAGKS WARM UPS ON SWALLBLAGKS.GOM

## Actīvity 1: 2 to score

## Objective:

To practice tackling from a side-on approach.

## Equipment:

Four cones and 3 balls.

## Group size:

6-7 players.

## Area:

$10 \times 10$ metre grid.


## Drill explanation:

- The tackler stands/kneels in the middle of the grid with three players lined up on cones $A$ and $B$.
- The aim of the players at cone $A$ is to pass through the grid and to run though to cone $C$, and for players at cone B to pass through the grid and run through to cone D.
- The player in the middle of the grid attempts to tackle alternating runners.
- As soon as the tackler stands up from making the tackle the next player from the opposite cone sets off.


## Observation:

- Head on correct side.
- Good wrap.


## Questions:

- How do we remember what side to put our head?
- How do we fall in a tackle?


## Progression:

- All standing.


## Actīvity 2: Fitness Passing 1

## Objective:

Maintain basic passing skills under pressure.

## Equipment:

Four cones and 3 balls.
Group size:
6-7 players.

## Area:

$8 \mathrm{~m} \times 8 \mathrm{~m}$.


## Drill explanation:

- Players stand on four corners of grid with player A in the middle.
- Players B, C and D on three of the four corners have a ball while player E does not.
- Player $A$ faces player $C$ and as he/she runs toward $C$, he/she catches a pass from $B$ and gives to E .
- When A is a couple of metres from C, C passes to A who immediately returns the ball, turns and runs back towards $D$, catch/passing from $E$ to $B$.
- The exercise continues for a set time, a set number of loops, until the middle player drops the ball or reaches exhaustion.


## Observation:

- No forward passes.
- Hands up.


## Questions:

- Where do we want the ball passed to?
- What happens when we get tired?


## Progression:

- Add another runner so two passes are being performed in the middle of the grid.


## Game Activity: Memory

## Objective:

To practise ball handling skills remembering who you passed it to.

## Equipment:

2 or more balls.
Group size:
5-15 players.

## Area:

Circle of players 1 m apart.

## Drill explanation:

- Make a circle with players all sitting down - one person starts with ball.
- First player runs, passes ball to another player and stays standing (Cannot be someone NEXT to themselves).
- Continue with this pattern until
 all players have had the ball, then ball goers to player who started it all.
- When pattern is set this will be repeated but all players are standing, and tempo is fast.
- On "GO" player goes to player who they REMEMBER got the ball. Drill keeps going.


## Observation:

- Accurate pass.
- Soft hands.


## Questions:

- How do we let the passer know where we are?
- How do we avoid bumping into each other?


## Progression:

- Introduce more than one ball.
- Make it a pass first then run.
- Reverse pattern so you go to person who you received it from first.

